

INTELLIGENT ENERGY MANAGEMENT SYSTEM IN SMART HOMES

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Abstract—We can see a person standing in front of our house from electricity board, whose duty is to read the energy meter and handover the bills to the owner of that house every month. This is nothing but meter reading. According to that reading we have to pay the bills. The main drawback of this system is that person has to go area by area and he has to read the meter of every house and handover the bills. Many times errors like extra bill amount, or notification from electric board even though the bills are paid are common errors. To overcome this drawback we have come up with an idea which will eliminate the third party between the consumer and service provider, even the errors will be overcome.

In this paper the idea of smart energy meter using IoT and Arduino have been introduced. In this method we are using Arduino because it is energy efficient i.e. it consume less power, it is fastest and has two UARTS. In this paper, energy meters which is already installed at our houses are not replaced, but a small modification on the already installed meters can change the existing meters into smart meters. The use of GSM module provides a feature of notification through SMS. One can easily access the meter working through web page that we designed. Current reading with cost can be seen on web page. Automatic ON & OFF of meter is possible. Threshold value setting and sending of notification is the additional task that we are performing)

Key Words: Smart Energy Meter, Electric board, UARTS, IoT, GSM, Wi-Fi, webpage.

1. INTRODUCTION

In the present billing system the distribution companies are unable to keep track of the changing maximum demand of consumers. The consumer is facing problems like receiving due bills for bills that have already been paid as well as poor reliability of electricity supply and quality even if bills are paid regularly. The remedy for all these problems is to keep track of the consumers load on timely basis, which will held to assure accurate

billing, track maximum demand and to detect threshold value. These are all the features to be taken into account for designing an efficient energy billing system. The present project “IoT Based Smart Energy Meter” addresses the problems faced by both the consumers and the distribution companies. The paper mainly deals with smart energy meter, which utilizes the features of embedded systems i.e. combination of hardware and software in order to implement desired functionality. The paper discusses comparison of Arduino and other controllers, and the application of GSM and Wi-Fi modems to introduce ‘Smart’ concept. With the use of GSM modem the consumer as well as service provider will get the used energy reading with the respective amount, Consumers will even get notification in the form text through GSM when they are about to reach their threshold value, that they have set. Also with the help of Wi-Fi modem the consumer can monitor his consumed reading and can set the threshold value through webpage. This system enables the electricity department to read the meter readings monthly without a person visiting each house. This can be achieved by the use of Arduino unit that continuously monitor and records the energy meter reading in its permanent (non-volatile) memory location. This system continuously records the reading and the live meter reading can be displayed on webpage to the consumer on request. This system also can be used to disconnect the power supply of the house when needed.



Fig.1 Smart Energy Meter

2. WORKING OF ENERGY METER

The energy meter has the aluminium disc whose rotation determines the power consumption of the load. The disc is placed between the air gap of the series and shunt electromagnet. The shunt magnet has the pressure coil, and the series magnet has the current coil.

The pressure coil creates the magnetic field because of the supply voltage, and the current coil produces it because of the current.

The field induced by the voltage coil is lagging by 90° on the magnetic field of the current coil because of which eddy current induced in the disc. The interaction of the eddy current and the magnetic field causes torque, which exerts a force on the disc. Thus, the disc starts rotating. The force on the disc is proportional to the current and voltage of the coil. The permanent magnet controls their rotation. The permanent magnet opposes the movement of the disc and equalises it on the power consumption. The cyclometer counts the rotation of the disc.

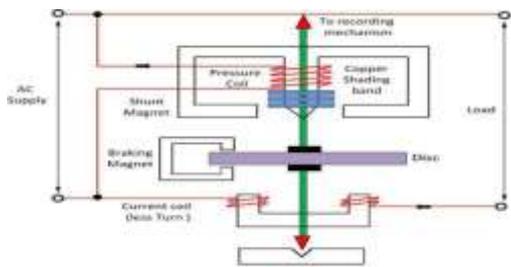


Fig.2 Energy Meter

2.1 ARDUINO

Arduino is a prototype platform (open-source) based on an easy-to-use hardware and software. It consists of a circuit board, which can be programmed (referred to as a microcontroller) and ready-made software called Arduino IDE (Integrated Development Environment), which is used to write and upload the computer code to the physical board.

The key features are –

- Arduino boards are able to read analog or digital input signals from different sensors and turn it into an output such as activating a motor, turning LED on/off, connect to the cloud and many other actions.
- You can control your board functions by sending a set of instructions to the

microcontroller on the board via Arduino IDE (referred to as uploading software).

- Unlike most previous programmable circuit boards, Arduino does not need an extra piece of hardware (called a programmer) in order to load a new code onto the board. You can simply use a USB cable.
- Additionally, the Arduino IDE uses a simplified version of C++, making it easier to learn to program.
- Finally, Arduino provides a standard form factor that breaks the functions of the micro-controller into a more accessible package.



Fig.2.1 Aurdino Board

2.2 BLOCK DIAGRAM REPRESENTATION

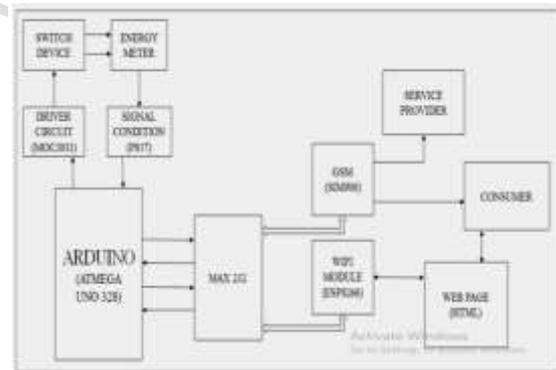


Fig.2.2 block diagram representation.

The above block diagram represents our proposed 'IoT BASED SMART ENERGY METER' system

3. LCD(LIQUID CRISTAL DISPLAY)

A liquid crystal display (LCD) is a thin, flat display device made up of any number of color or monochrome pixels arrayed in front of a light source or reflector. Each pixel consists of a column of liquid crystal molecules suspended between two transparent electrodes, and two polarizing filters, the axes of polarity of which are perpendicular to each other. Without the liquid crystals between them, light passing through one

would be blocked by the other. A program must interact with the outside world using input and output devices that communicate directly with a human being. One of the most common devices attached to a controller is an LCD display.



Fig.3.1 LCD display

3.1 GSM MODULE

GSM (Global System for Mobile communications) is an open, digital cellular technology used for transmitting mobile voice and data services.

GSM (Global System for Mobile communication) is a digital mobile telephone system that is widely used in Europe and other parts of the world. GSM uses a variation of Time Division Multiple Access (TDMA) and is the most widely used of the three digital wireless telephone technologies (TDMA, GSM, and CDMA). GSM digitizes and compresses data, then sends it down a channel with two other streams of user data, each in its own time slot. It operates at either the 900 MHz or 1,800 MHz frequency band. It supports voice calls and data transfer speeds of up to 9.6 kbit/s, together with the transmission of SMS (Short Message Service).

3.2 WIFI MODULE

Wi-Fi stands for Wireless Fidelity. We are using Wi-Fi which acts as heart for IoT. Through Wi-Fi the consumer can set changes in threshold value, he can ON and OFF the energy meter. Time to time the readings of units and cost are displayed on webpage. Consumer can access the Arduino board and meter with help of Wi-Fi

3.3 SIGNAL CONDITIONING UNIT

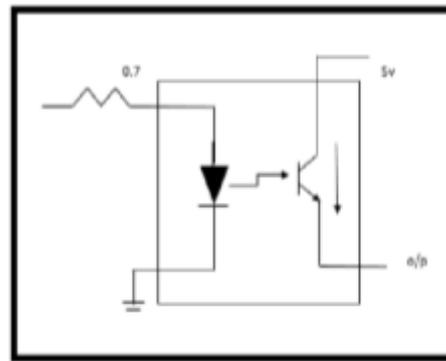


Fig.3.2 Signal Conditioning Unit

Above figure shown is the simple internal working of opto coupler P817 which we are using as signal conditioning block. As we can see on a working meter that one LED continuously blinks, it is nothing but indicates the count of power. The LED whenever blinks it produces only 0.7v which is not suitable for Arduino board to capture, so to remove this error we are using this block.

When the LED blinks the diode will conduct, transistor will get active and it will give 5v at output which we are externally giving to transistor. Whenever LED will blink the 5v supply will be provided to Arduino board and it will count them. We are using signal conditioning block to increase voltage.

3.4 DRIVER CIRCUIT

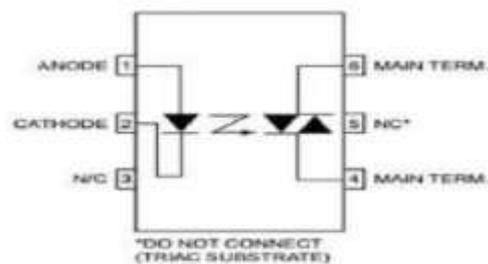


Fig.3.3 Driver circuit

3.5 RFID

Radio Frequency Identification (RFID) technology has been attracting considerable attention with the expectation of improved supply chain visibility for both suppliers and retailers. It will also improve the consumer shopping experience by making it more likely that the products they want to purchase are available.



Fig.3.4 RFID reader module

4. CONCLUSION and RESULT

An attempt has been made to make a practical model of 'IoT Based Smart Energy Meter.' The propagated model is used calculate the energy consumption of the household, and even make the energy unit reading to be handy.

Hence it reduces the wastage of energy and bring awareness among all.

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